

Dylan Schoffer

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About Me

I have been studying game development for the past 3 years and I am currently studying for a Bachelor of Games majoring in programming at SAE Melbourne. Before starting this degree I had studied interactive game design and art, where I learnt how to use Adobe's creative software, dabbled in Maya and 3DS Max, which I used create game objects and textures for game briefs.

Professional Skills

C++, C#, Photoshop, Illustrator, Maya and Unity.

Personal Skills

Punctual, hardworking, great time management, confident public speaker and work well with others.

Portfolio Projects

Knight of the Living Dead – Unity2D (2016)

Lead Programmer/Creative Director

- 2D Hack and Slash game with Xbox controller compatability
- Developed sword combat using vector maths
- Developed a persistent object that keeps track of player variables and to which dungeon room they should be moved into upon leaving another
- Developed basic resource system used to upgrade weapon damage or buy healing potions

Endless Enemies – Unity3D (2015)

Solo Developer

- Created two unique AI that were dynamically spawned and destructible.
- Player fires projectiles at increasing waves of AI.
- UI elements; Health, ammo and timers.
- Game over screen that featured updated high score data.

Work History

Lombard the Paper People (Retail) – Assistant Manager/Second in Charge (2011 - 2012)

- Organizing and running stock count procedures.
- Delegation of tasks to team in order to achieve daily/weekly goals.

Responsibility for team performance and morale.

Education

SAE Institute, Melbourne, VIC

Feb 2015 - Dec 2016

Bachelor of Game Development (Games Programming)

JMC Academy, Melbourne, VIC

Mar 2014 - Sep 2014 *Diploma of Creative Arts (Game Design)*

Swinburne Tafe, Melbourne, VIC

Feb 2013 -Nov 2013 *Certificate IV in Digital and Interactive Games*

Lilydale High School, Melbourne, VIC

Feb 2009 -Nov 2009 *Received Academic Merit in Games Design*

Reference details on request

Online Portfolio: www.dschoffer.wix.com/programmingportfolio

Facebook: www.facebook.com/dylan.schoffer